



It's **Shearing Day** and you are taking your sheep over to the neighbor's to be sheared.

1. Pick up hand shears at gate and enter arena.
2. Gather your 5 sheep from where they are "grazing", bring them back clockwise around the handlers post, then back to and through the north side of the Garden Gate. Proceed to arena gate.
3. Open arena gate and let sheep into small pen. Close gate. Sheep should remain quiet while you open gate to alleyway. Sheep enter, close gate and move to far end of alley. Open gate and push sheep into large pen (Shearing Pen). Close gate and drop off hand shears.
4. Using arena gate, release sheep into arena and sort 2 sheep back into the shearing pen to be "sheared". Levels I & II may sort out any two sheep. Level III must sort out marked sheep. Grab a bag of wool, open gate and regroup sheep. Close gate.
5. All levels fetch to the Y Chute.
6. Push sheep through the Y Chute and along the fence line to Open Pen (Wool Buyer) Drop your bag of wool into basket at end of Y Chute. Level III Handler's Line is at end of Y Chute. Level II Handler's line is 20' from Open Pen. Level I may accompany sheep to the Open Pen. Levels I & II must wait for all sheep to exit Y Chute before moving.
7. Remove sheep from Open Pen and go to Center Pen (only bar in town). Levels II & III may move from the line once sheep have exited Pen. Level I may go anywhere except in obstacle.
8. Place sheep in Center Pen and belly up to the bar for a shot of "Sheep Dip". Level III must leave gate open and have dog hold sheep in Pen. Level II close's the gate, but dog remains at Pen. Level I close's gate and takes dog to the bar. Drink your "shot".
9. Remove sheep from Center Pen, close gate and head for home.